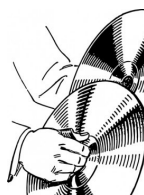
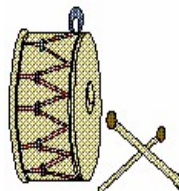
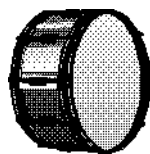


DRUM CORPS MEASURES 2024



This series is for marching band drum corps only

Percussionists are encouraged to source other texts to learn concert percussion such as "My First Concert, and Beyond".



GETTING STARTED

1. **STICKS** - At this stage it is difficult to offer proper advice as to which sticks to buy. It really depends on what suits you, your hands, your style and your drum. It will be quite a while until you are able to make good decisions. Experience has shown that it is likely that you will have lost or broken your sticks by then so the best advice at present is get the cheapest ones first.
2. **PRACTICE PAD** - A practice pad is needed to provide a practicing surface that provides the correct amount of bounce and allows you to practice quietly.
3. **MUSIC STAND** - The stand is necessary to enable you to position your music at the correct height, distance and angle. This is absolutely necessary irrespective of whether you sit or stand to practice.
4. **DRUM** - As with sticks, this is not the time to be making decisions about which drum you should obtain. Use the one provided by your teacher or band, or obtain one that sounds good to you.

SNARE DRUM STICK GRIP

There are two main types of stick grip (how the sticks are held) in use today.

A - Traditional grip

The origins of this grip relate to old term side drum because the drum was held on the left hand side of the body or going back even further, under the left arm. This made it necessary for the stick in the left to be perpendicular to the direction of the arm whilst the stick in the right hand remained pointing in the direction of their right arm (See Figs 1 - 3)



Fig 1



Fig 2



Fig 3

Left Hand - Place the stick between the thumb and the side of the palm with approx 1/4 of the length behind the hand. (see fig 1). The stick should be held just firm enough so that it cannot be pulled out of this grip. Now curl the little finger and its adjacent finger to become a resting support for the stick. (See fig 2) The action (movement) of the stick is controlled by rotating the wrist - do not use the elbow or shoulder to produce the action - it will never be fast enough.

Right Hand - Grip stick between the thumb and between the two joints of the index finger with about 1/4 of the length under the hand. The end of the stick should come to just past where the hand joins the arm. (Fig 3) Now curl the other fingers under stick to be ready to assist in controlling the stick (Fig 4) Now rotate the hand so that the palm faces down (Fig 5) The action is by a flicking motion to move the stick's playing tip downward and various amounts of pressure applied by the fingers under the stick. Note - do not use the elbow or shoulder to produce the action.

B - Matched grip

In recent years there has been a move to playing drum kits and snare drums directly in front of the body thus making the traditional left hand grip not as necessary. Therefore there is now a need to hold the left stick both ways i.e. straight out in front of the body



Fig 4



Fig 5

Both

SNARES

"Click Click"

BASS

CYMBALS

If you can't roll yet, play semiquavers.

Both

= Lift both sticks to the ready position

SECTION ONE - Straight sticking: Snare and Bass - Above the line is Right Hand, below the line is Left Hand

NO. 1 - JOHHNY, JOHHNY (Using words, counting and Kodaly)

3

5

Both

Snares

John-ny, John-ny, John-ny has a red coat,

1 & 2 & 3 a & a 4 &

Ti ti ti ti Tick e tick e ti ti

Bass

John-ny John-ny John-ny has a red red coat.

1 a & a 2 a & a 3 & 4

Tick e tick e tick e tick e Ti ti ti

Cym

CYMBALS

Above the line is full clash, below the line is tips only

NO. 2 - JOHHNY IN A RED COAT (Using words, counting and Kodaly)

7

Both

Snares

John-ny has a red coat, John-ny has a red coat, John-ny, John-ny, John-ny has a red red coat oh

1 a & a 2 & 3 a & a 4 &

Tick - e tick - e ti ti Tick - e tick - e ti ti Tick - e tick - e tick - e tick - e Ti ti ti ti

Bass

John-ny has a red coat, John-ny has a red coat, John-ny John-ny John-ny has a red red coat,

1 a & a 2 a & a 3 & 4

Tick - e tick - e ti ti Tick - e tick - e ti ti Tick - e ti tick - e ti Tick - e tick - e Ti

Cym

Both

NO. 3 - JOHN, WHERE'S YOUR RED RED COAT? (Using words, counting and Kodaly)

11

Snares

John, where's your red red coat? John - ny, John - ny, John - ny where's your red red coat oh

1 2 e 3 & 4 1 a & a 2 a & a 3 & 4 &

Ta tim ke Ti ti ta Tick - e tick - e Tick - e tick - e Ti ti ti ti

Bass

Cym

13

Snares

John, where's your red red coat? John - ny, John - ny, John - ny where's your red red coat?

1 2 e 3 & 4 1 a & a 2 a & a 3 & 4

Ta tim ke Ti ti ta Tick - e tick - e Tick - e tick - e Ti ti ti

Bass

Cym

Both

NO. 4 - JOHNNY STICKS (From a cross with your sticks)

C = Cross, H = Heel

15

Snares

Cross Heel Cross Heel, John - ny has a red coat, C H C H John-ny has a red coat,

1 & 2 & 3 a & a 4 & 1 & 2 & 3 a & a 4 &

Ti ti ti ti Tick e tick e ti ti Ti ti ti ti Tick e tick e ti ti

Bass

Cym

Click sticks on drum rim.

17

Snares

C H C H, John-ny has a red coat, John - ny John - ny John - ny has a red red coat.

1 & 2 & 3 a & a 4 & 1 a & a 2 a & a 3 & 4

Ti ti ti ti Tick e tick e ti ti Tick e tick e tick e tick e Ti ti ti

Bass

Cym

Both

C = Cross sticks

H = Heel of stick
keep the left stick in line
with the mouth

NO. 5 - TIK E TIK E RIM

19 21

Both ↑

Snares

1 a & a 2 a & a 3 a & a 4 a & a

Tick e tick e Tick Rim e tick e Tick e tick e Rim e Rim e

Bass

Cym

NO. 6 - CLICK OUT

23

Both up out in Both up out in

1 & 2 & 3 & 4 &

Tick e tick e Tick e tick e Ti ti ti ti

1 a & a 2 a & a 3 & 4 &

Snares

Bass

Cym

25

Both up out in Both up out in

1 & 2 & 3 & 4 &

Tick e tick e Tick e tick e Ti ti both

1 a & a 2 a & a 3 & 4

Snares

Bass

Cym

NO. 7 HOGAN'S HEROES

27 29

Both ↑

Snares

Ti tick-e ti ti Ti ti tick-e tick-e

Tick-e tick-e tick-e tick-e Ti ti both

Bass

Cym

SECTION TWO Paradiddles and Flams

NO. 2.1 - SHOTGUN

31

Pa - ra - did - dle ti ti Pa - ra - did - dle ti ti zi ti zi ti Pa - ra - did - dle ti ti

33

Pa - ra - did - dle ti ti Pa - ra - did - dle ti ti Pa - ra - did - dle pa - ra - did - dle Ti ti flam

Both

NO. 2.2 OFF BEAT

35

Flam flam off off flam tik e Ti flam off off flam tik e Ti flam off off flam tik e Pa-ra-did-dle pa-ra-did-dle Ti ti flam

Both

NO. 2.3

39

41

NO. 2.4 - RIM SEQUENCE

43 45

Snare

Bass

Cym

Play with sticks on the drum rim.

NO. 2.5 - RIM SEQUENCE TWO

47 49

Snare

Bass

Cym

NO. 2.6 - TIK-E TI- RIM-E-TI

51 53

Snare

Bass

Cym

C = Cross, O = Out & click on neighbours stick

Both

C = Cross sticks



O = Out & click on neighbours stick



SECTION THREE ROLLS

Rolls are indicated by the 3 diagonal strokes across the stem.
Where the is positioned above the line, it starts with the right and, when below the line it starts with the left hand.

NO. 3.1 - ROLL OFF

55

Snare: Roll off and Roll off and Right-a - did - dle Left - a - did - dle Ti ti ti ti

Bass: [Single notes]

Cym: [Single notes]

57

Snare: Roll off and Roll off and Right-a - did - dle Left - a - did - dle Ti ti Flam

Bass: [Single notes]

Cym: [Single notes]

Both

Roll

NO. 3.2 - FLAGPOLE

59

Snare: Roll off ti ti ti Roll off tic e flam tic e flam tic e flam ti Roll off tic e flam

Bass: [Single notes]

Cym: [Single notes]

Both

Both

Both

NO. 3.3 - JOHN WHERE'S YOUR RED ROLL-OFF?

63 65 Both

Snares

John, Where's your red roll off roll off e tic e roll off e tic e ti roll off Where's your red roll off roll off e tic e roll off ti flam

Bass

Cym

Detailed description: This musical score is for a drum corps piece. It features three staves: Snare, Bass, and Cymbal. The Snare staff has a melody starting at measure 63, with a repeat sign at measure 65. The lyrics are written below the Snare staff. The Bass staff has a simple accompaniment. The Cymbal staff has a pattern of 'x' marks indicating cymbal hits. The piece ends with a double bar line and a repeat sign.

NO. 3.4 GENERIC SIMPLE TIME PATTERN (for playing with the band)

67 69 Both

Snares

Bass

Cym

Detailed description: This musical score is for a generic simple time pattern. It features three staves: Snare, Bass, and Cymbal. The Snare staff has a melody starting at measure 67, with a repeat sign at measure 69. Above the Snare staff, there are 'L' and 'R' markings with arrows pointing to specific notes. The Bass staff has a simple accompaniment. The Cymbal staff has a pattern of 'x' marks indicating cymbal hits. The piece ends with a double bar line and a repeat sign.

NO. 3.5 - DRUMMERS' CALL

71

Snares

Right a di - dle ti roll right a di - dle ti roll Right a did - le left a did - dle Right a di - dle ti roll

Bass

Cym

Detailed description: This musical score is for a drummers' call. It features three staves: Snare, Bass, and Cymbal. The Snare staff has a melody starting at measure 71. The lyrics are written below the Snare staff. The Bass staff has a simple accompaniment. The Cymbal staff has a pattern of 'x' marks indicating cymbal hits. The piece ends with a double bar line and a repeat sign.

73 SD: Play last note for repeat only.

Snares

Right a di - dle ti roll right a di - dle ti roll Right a did - le left a did - dle Right a di - dle ti roll

Bass

Cym

Detailed description: This musical score is a continuation of the drummers' call. It features three staves: Snare, Bass, and Cymbal. The Snare staff has a melody starting at measure 73. The lyrics are written below the Snare staff. The Bass staff has a simple accompaniment. The Cymbal staff has a pattern of 'x' marks indicating cymbal hits. The piece ends with a double bar line and a repeat sign.

SECTION FOUR
Syncopation**NO. 4.1**

NO. 4.1

75

77

Both

Snare

Bass

Cym

Drum notation for NO. 4.1, measures 75-77. Snare and Bass lines show syncopated rhythms. Cym (Cymbal) line shows a pattern of 'x' marks. A 'Both' label with an upward arrow points to the end of measure 77.

NO. 4.2

NO. 4.2

79

81

Both

Snare

Bass

Cym

Drum notation for NO. 4.2, measures 79-81. Snare and Bass lines show syncopated rhythms. Cym (Cymbal) line shows a pattern of 'x' marks. A 'Both' label with an upward arrow points to the end of measure 81.

NO. 4.3

NO. 4.3

83

85

Both

Snare

Bass

Cym

Drum notation for NO. 4.3, measures 83-85. Snare and Bass lines show syncopated rhythms. Cym (Cymbal) line shows a pattern of 'x' marks. A 'Both' label with an upward arrow points to the end of measure 85.

NO. 4.4

NO. 4.4

87

89

Both

Snare

Bass

Cym

Drum notation for NO. 4.4, measures 87-89. Snare and Bass lines show syncopated rhythms. Cym (Cymbal) line shows a pattern of 'x' marks. A 'Both' label with an upward arrow points to the end of measure 89.

NO. 4.5

91 93 Both

Snare

Bass

Cym

SECTION FIVE
Drags - Buzzed flam or, three stroke roll

Placing a short note on the beat and a longer note on the off beat

NO. 5.1 - Drags (Buzzed Flams)

95 Drag Both

Snare

Bass

Cym

97 Both

Snare

Bass

Cym

NO. 5.2 - MORE DRAGS

99

Snare

Bass

Cym

101

Both

Snare

Bass

Cym

NO. 5.3 - MULTIPLE DRAGS

103

Snare

Bass

Cym

105

Both

Snare

Bass

Cym

SECTION SIX Compound Time

In all the previous drum measures, a beat has been split into two half beats which, is called "Simple Time". To split the beat into an odd number of sub-divisions is called "Compound Time".

At this point we will split the beat into 3, therefore we will compound 3 quavers into one beat i.e. 3 quavers now add up to one beat. A dotted crotchet is now one beat, a crotchet is 2/3s of a beat and a quaver is 1/3 of a beat.

Quavers are now beamed in groups of three to identify each separate beat.

NO. 6.1 - ST. LOUIS BLUES

NO. 6.2 - PLUTATY PLUTATY

NO. 6.3 - RUB A DUB DUB

NO. 6.4 - GENERIC COMPOUND TIME PATTERN

Snare

Bass

Cym

135

137

139

141

Both

Both

Both

Both

SECTION SEVEN
Drum Demos

NO. 7.1 - CLICK OUT

Snare

Bass

Cym

143

145

C O C

C O C

C O C

C O C

C O C

Both

NO. 7.2 - FLIPS - Filp your sticks 180 or, 360 degrees.

Snare

Bass

Cym

147

149

R Flip L Flip R Flip

R Flip L Flip R Flip

[illegible]

NO. 7.6

Measures 163-168. Five staves for T. Sx. (Tom Snare). Annotations include 'Both' and 'Share off'.

NO. 7.7 - TIK-E TI- RIM-E-TI

Measures 167-170. Five staves for T. Sx. (Tom Snare). Annotations include 'Both' and 'Snare off'. Legend: C = Cross, O = Out & click on neighbours stick.

NO. 7.8

Measures 171-178. Three staves for Snare, Bass, and Cym (Cymbal). Annotations include 'Both'.

NO. 7.9

Drum score for NO. 7.9, measures 179 to 185. The score is written for Snares, S.D. 2, 6, S.D. 3, 7, S.D. 4, 8, Ten Dm, Bass, and Cym.

Measures 179, 181, 183, and 185 are marked with "Both" and an upward arrow, indicating a specific drumming technique or cue.

NO. 7.10

Drum score for NO. 7.10, measures 187 to 193. The score is written for Snares and Bass.

NO. 7.11

Drum score for NO. 7.11, measures 195 to 201. The score is written for Snares and Bass.